

1. A Method for playing a game having a game board and having a pair of dice, said pair of dice having first die with the numerals one through six and having a second die, with the numerals one through six, said second die visually identifiable from the first die, indicia on said game board designating individual board numerals 11 through 66, indicia on said game board designating a target number, indicia on said game board designating a first point equal to or exceeding said target number, and indicia on said game board designating a second point less than said target number:

(a) choosing a first player to roll said pair of dice;

(b) allowing betting time for said other players to place bets on said first point or said second point;

(b) subsequent to said betting time, allowing said first player to roll said pair of dice;

(c) calculating a rolled total from the two numbers rolled on said pair of dice, said rolled total being the sum of the number on said first dice plus ten times the number on said second dice;

(d) calculating winners and losers on the turn through the steps comprising:

(i) if the rolled total equals or exceeds said target number, said first player wins and any players betting said first point win;

(ii) if the rolled total is less than said target number, players betting said second point win, and said first player and players betting said first point lose; and

(iii) paying winning players an amount equivalent to their bet and taking the bets from losing players; and

(iv) designating a new first player to roll once said first player's turn ceases and repeating steps b thru d.

2. The method of playing a game according to claim 1 further comprising the step of designating specific number pairs which if rolled by the first player render said first player an immediate winner and all of said other players immediate losers.

3. The method of playing a game according to claim 2 wherein said specific number pairs include 11, 22, 33, and 44.

4. The method of playing a game according to claim 1 further comprising allowing said first player to repeat their turn as said first player as many times as they wish before said new first player is chosen.

5. The method of playing a game according to claim 1 further comprising:

allowing players to place bets on one or a plurality of individual of said individual board numbers; and

paying any player who bets one of said individual board numbers if the rolled total equals the chosen said individual board number, an amount equal to, or a multiple of, the amount bet on said individual board number.

6. The method of playing a game according to claim 2 further comprising:

allowing players to place bets on one or a plurality of individual of said individual board numbers; and

paying any player who bets one of said individual board numbers if the rolled total equals the chosen said individual board number, an amount equal to, or a multiple of, the amount bet on said individual board number.

7. A method for playing a game using a designated target number and having a pair of dice, said pair of dice having first die with the numerals one through six and having a second die, with the numerals one through six, said second die visually identifiable from said first die, comprising:

- (a) choosing a first player to roll said pair of dice;
- (b) allowing betting time for said other players to place bets whether said first player will roll a number which is less than or exceeds said target number;
- (c) subsequent to said betting time, allowing said first player to roll said pair of dice;
- (d) calculating a rolled total from the two numbers rolled on said pair of dice, said rolled total being the sum of the number on said first dice plus ten times the number on said second dice;
- (e) calculating winners and losers on the turn through the steps comprising:
 - (i) if the rolled total equals or exceeds said target number, said first player wins and any players betting that said roll by said first player would exceed said target number win;
 - (ii) if the rolled total is less than said target number, players betting that said roll by said first player would be less than said target number win, and said first player and players betting said roll would exceed said target number lose; and
 - (iii) paying winning players an amount equivalent to their bet and taking the bets from losing players; and
 - (iv) designating another first player to roll and

repeating steps b thru d.

8. The method of playing a game according to claim 7 further comprising the step of designating specific number pairs which if rolled by the first player render said first player an immediate winner and all of said other players immediate losers.

9. The method of playing a game according to claim 8 wherein said specific number pairs include 11, 22, 33, and 44.

10. The method of playing a game according to claim 7 further comprising allowing said first player to repeat successive rolls as said first player as many times as they wish before said another first player is chosen.

11. The method of playing a game according to claim 1 further comprising:

said first player and said other players betting an item of clothing at each turn of said first player rolling said dice; and losing players having to remove said item of clothing.

12. The method of playing a game according to claim 2 further comprising:

said first player and said other players betting an item of clothing at each turn of said first player rolling said dice; and losing players having to remove said item of clothing.

13. The method of playing a game according to claim 3 further comprising:

said first player and said other players betting an item of clothing at each turn of said first player rolling said dice; and

losing players having to remove said item of clothing.

14. The method of playing a game according to claim 7 further comprising:

said first player and said other players betting an item of clothing at each turn of said first player rolling said dice; and losing players having to remove said item of clothing.

15. The method of playing a game according to claim 8 further comprising:

said first player and said other players betting an item of clothing at each turn of said first player rolling said dice; and losing players having to remove said item of clothing.

16. The method of playing a game according to claim 11 further comprising:

choosing an order for turns by all players; and requiring that each player take their turn in said order.

17. The method of playing a game according to claim 11 further comprising:

all other players losing their respective item of clothing bet should the first player roll said target number exactly.

18. The method of playing a game according to claim 7 further comprising:

said first player and said other players betting an item of clothing at each turn of said first player rolling said dice; and losing players having to remove said item of clothing.

19. The method of playing a game according to claim 8 further comprising:

said first player and said other players betting an item of clothing at each turn of said first player rolling said dice; and losing players having to remove said item of clothing.

20. The method of playing a game according to claim 18 further comprising:

all other players losing their respective item of clothing bet, should the first player roll said target number exactly.